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| Taylor Sloan | CSCI 251, Bob Robertson | MWF 2:00-3:30 |
|  |  |  |

Part A

1. False
2. False
3. True
4. True
5. False
6. False
7. False
8. True

Part B

1. “And” takes precedent over “or.”
2. The operator “not” fits in by inverting a true or a false, thereby making it the opposite variable. “Not” is applied first, then “and,” then “or.”

Part C

1. Graphical user interface, text, application

   Description automatically generated
2. Graphical user interface, text, application

   Description automatically generated
3. Graphical user interface, application

   Description automatically generated
4. Graphical user interface, application

   Description automatically generated